



OFFICIAL CHALLENGE RULES

We hope you are ready for an exciting day and a run through the parks! A few ground rules for the event.

Teams must complete all 16 rides to be considered for the Championship. Team members who cannot ride a selected ride may opt out of a ride, however at least 50% of the team must complete every ride. To receive credit for a ride, teams must submit a photo of the team on the ride to the number below (Rule 6).

The Rides

Magic Kingdom

- Peter Pan's Flight
- Space Mountain
- Tomorrowland Speedway
- Space Ranger Spin

Hollywood Studios

- Rise of the Resistance
- Runaway Railway
- Toy Story Mania
- Alien Swirling Saucers

EPCOT

- Remy's Ratatouille Adventure
- Mission Space (Choose your side)
- Living with the Land
- Gran Fiesta Tour

Animal Kingdom

- Flight of Passage
- Navi River Journey
- Dinosaur
- Kali River Rapids

- 1) We ask that you limit your travel to DISNEY TRANSPORTATION ONLY. This includes monorails, buses, skyliner, and boats. This rule is designed to level the playing field since not everyone racing will have access to a personal vehicle, and this eliminates the decision/cost as to whether to hire a Minnie Van/Rideshare or not. It is totally fine to drive and park at your first location.
- 2) Early Entry IS allowed this year, since our host hotel, the Drury Inn at Disney Springs offers the Early Entry perk.
- 3) We ask that you do not utilize any advantages/services not available to the everyday guest. This includes VIP tour, Club 33 access, or any other passes you may receive from different groups/associations (including Cast Members- but we still love you all!).
- 4) Lightning Lane Multi Pass and Lightning Lane Single Pass are allowed

- 5) Lightning Lane Premiere Pass use is NOT permitted
- 6) Scoring throughout the day will be kept by Chuck and Amy Frazier. They will be the "Team in the Booth". They will be sending out updates throughout the day on a main group chat. All ride photos should be submitted to them via the google number 407-900-0718.

At a certain point they will go silent except for direct team communications should an issue arise. The reason for this is to keep teams competing until the end without knowing how other teams are doing. It will be communicated to all teams that the main group line will be going silent.

- 7) While we will not be using twitter to keep track/score, we would love for everyone to share their activities on their social media channels all throughout the day and tag @mainstmagic and @MainStMagic16 as well as use the hashtag #MainStreet16Challenge
- 8) Photos should be taken of your whole team while on the ride vehicle. It is preferable that you use an app which will attach a timestamp to your ride photo. This will be important as discussed below. Usually this is done at the loading station for a ride once everyone is on the vehicle before you dispatch and the ride starts. Single Rider is allowed if offered for a ride, but please let the Team in the Booth know you have opted for Single Rider and send a photo of each team member on the ride.
- 9) Ride closures are an unfortunate luck of the draw. If a ride closes due to weather or other downtime procedure, you must wait for the ride to reopen to have it count. You cannot choose an alternate ride. The Team in the Booth will have discretion to replace a ride if a ride goes down for the duration of the day or if a ride fails to open with the park on May 17.
- 10) If you are ON a ride when it shuts down (you have already taken your team photo on the ride) and you have to be evacuated off the ride (EVAC), that ride DOES count as being completed.
- 11) If you have a lightning lane that converts to a multi-use pass this may be permitted to be used on another ride on the 16 ride list. Please do not "double dip" and use a pass both for the original ride and for a second ride. Please let the Team in the Booth know if you are utilizing a multipass.
- 12) A team member may sit a ride out, however we ask that at least 50% of the team ride a ride. We ask that any team members not riding either go through the queue or wait at the exit for their team. No placeholding on the next ride. It is okay for that rider to get food/drinks for the team while not riding (we do not want anyone passing out from hunger or dehydration!)
- 13) DAS- We welcome DAS use, but we ask that DAS users on their honor obtain their DAS entry pass at the entrance to the queue of the ride, rather than while somewhere else in the park/on another ride. This prevents a DAS user from jumping from ride to ride to ride theoretically

14) We will have awards for the 1/2/3 overall finishers of the 16 ride challenge, and also for the fastest split time to complete each park. Along those ends, we ask that teams take a timestamp photo upon entering a park and then at the completion of each park at the locations below:

- a. Magic Kingdom- in front of the Mickey Planter
- b. EPCOT- For your timed entry and exit photo either entrance to EPCOT will be accepted: International Gateway or the World Celebration Entrance.
- c. Animal Kingdom- Main entrance with the sign behind you
- d. Hollywood Studios- Main Entrance with the sign behind you

A team's total park time will be the time from entering the park on the timestamp to the time at the exit time stamp. This will be used to determine fastest park completions rather than the time on the clock.

15) In the event of a tie, the tiebreaker will be the fastest cumulative in-park time (completion time without the park hops)

16) Disney operations and the safety of not only all our participants, but of every park Guest is the utmost priority. Any instructions, requests, or directions from Disney Security/Operations must be followed, and will be honored by the MS16 Organizing Team. Please follow all posted and spoken safety guidelines and requests. Thank you.

17) Any questions or issues which arise during the race day should be directed to the Team in the Booth, whose ruling/decision on issues will be final

18) HAVE FUN!!!!!!!

Thank you!



Rhonda and Jeremy – The Main Street Magic Podcast